

Unusual Attitude Recovery

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Full Panel

- Nose High – Airspeed Decreasing
 - Recognition
 - Airspeed decreasing
 - Altitude may be high or low
 - Recovery
 - Power – Add (**Tach**)
 - Pitch – Decrease to Level – or until airspeed stops decreasing or reverses (**AI**, AS)
 - Bank – Wings Level (**AI**, TC, Ball)
 - Cross Check

Partial Panel

- Nose High – Airspeed Decreasing
 - Recognition
 - Airspeed decreasing
 - Altitude may be high or low
 - Recovery
 - Power – Add (**Tach**)
 - Pitch – Decrease to Level – or until airspeed stops decreasing or reverses (**AS**)
 - Bank – Wings Level (**TC**, Ball)
 - Cross Check

Common Errors

- Bank before Pitch Change
- Spatial Disorientation
- Re-Establishment of Cross Check

Full Panel

- Nose Low – Airspeed Increasing
 - Recognition
 - Airspeed increasing
 - Altitude may be high or low
 - Recovery
 - Power – reduce (to idle or bottom of green arc) (**Tach**)
 - Bank - Wings Level (**AI**, TC, Ball)
 - Pitch – Increase to Level - or until airspeed stops increasing or reverses (**AI**, AS)
 - Re-Establish Power to Cruise
 - Cross Check

Partial Panel

- Nose Low – Airspeed Increasing
 - Recognition
 - Airspeed increasing
 - Altitude may be high or low
 - Recovery
 - Power – reduce (to idle or bottom of green arc) (**Tach**)
 - Bank - Wings Level (**TC**, Ball)
 - Pitch – Increase to Level - or until airspeed stops increasing or reverses (**AS**)
 - Re-Establish Power to Cruise
 - Cross Check

Common Errors

- Bank or Pitch Change before Power Reduction
- Not Re-Establishing Power
- Spatial Disorientation
- Re-Establishment of Cross Check